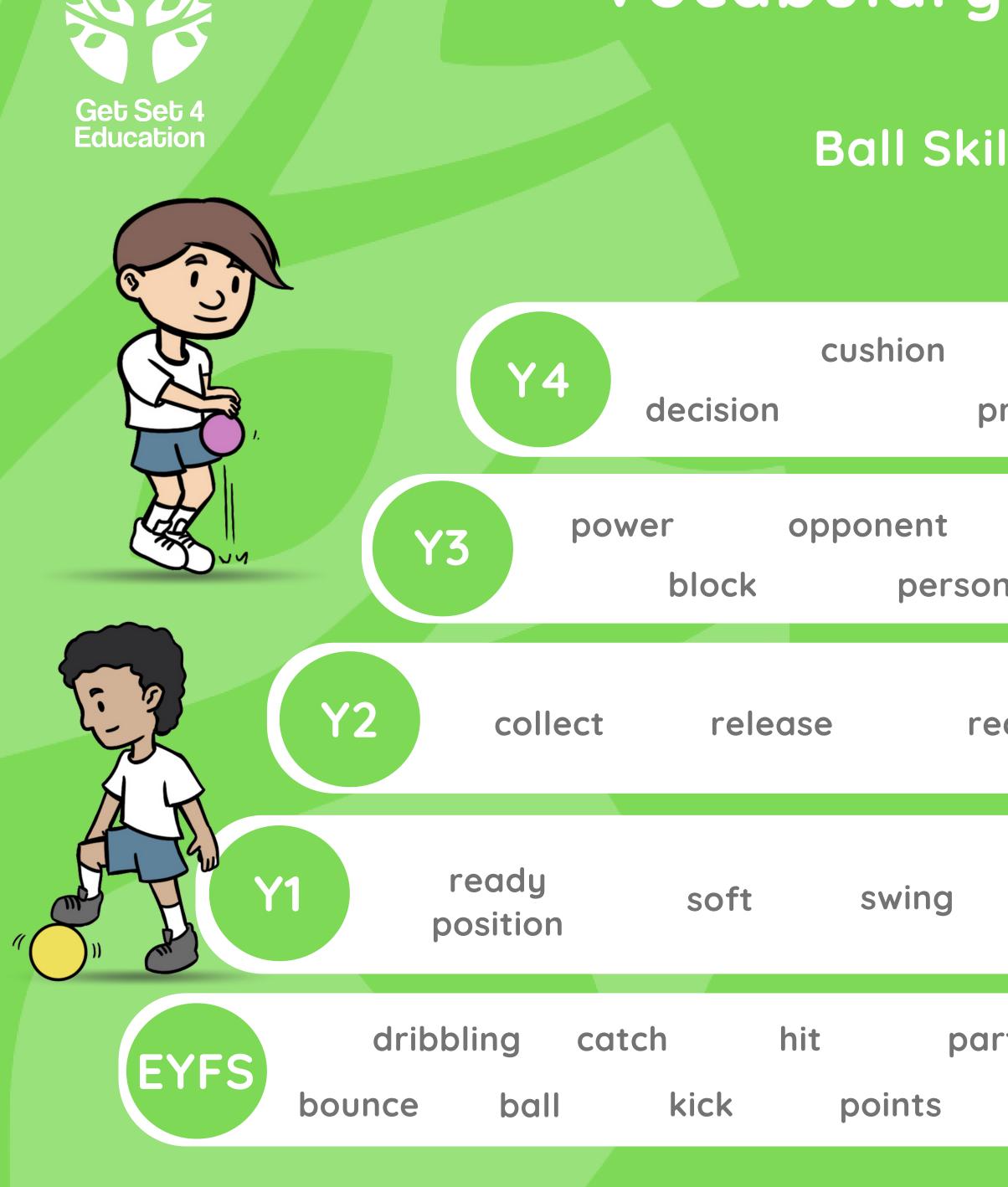
Get Set 4		Vc	ocabu A	lary P Athletics		nid			
Education		¥6	maximum strategy rhythm		stance	meet explosive discus			
			onsistent changeover track	approach momentun drive		10166	in		
		stamina pace	stride transfer of	measure weight	e laur heave	nch offici official	ate record		
	Y3	personal bes speed	t technique	relay power	baton	accuracy event	strength		
	Y2 dist	sp ance	orint heig		ding 1	aim far	take of	ff	
Y1	walk	time	quickly lea		lerarm	foverarm	urther	control	
EYFS	balance bend direction	fast j hop jump	jog ru land rules	un safe safely	slow space st	target throw		 Ball Skills Fundamentals Games 	



Vocabulary Pyramid

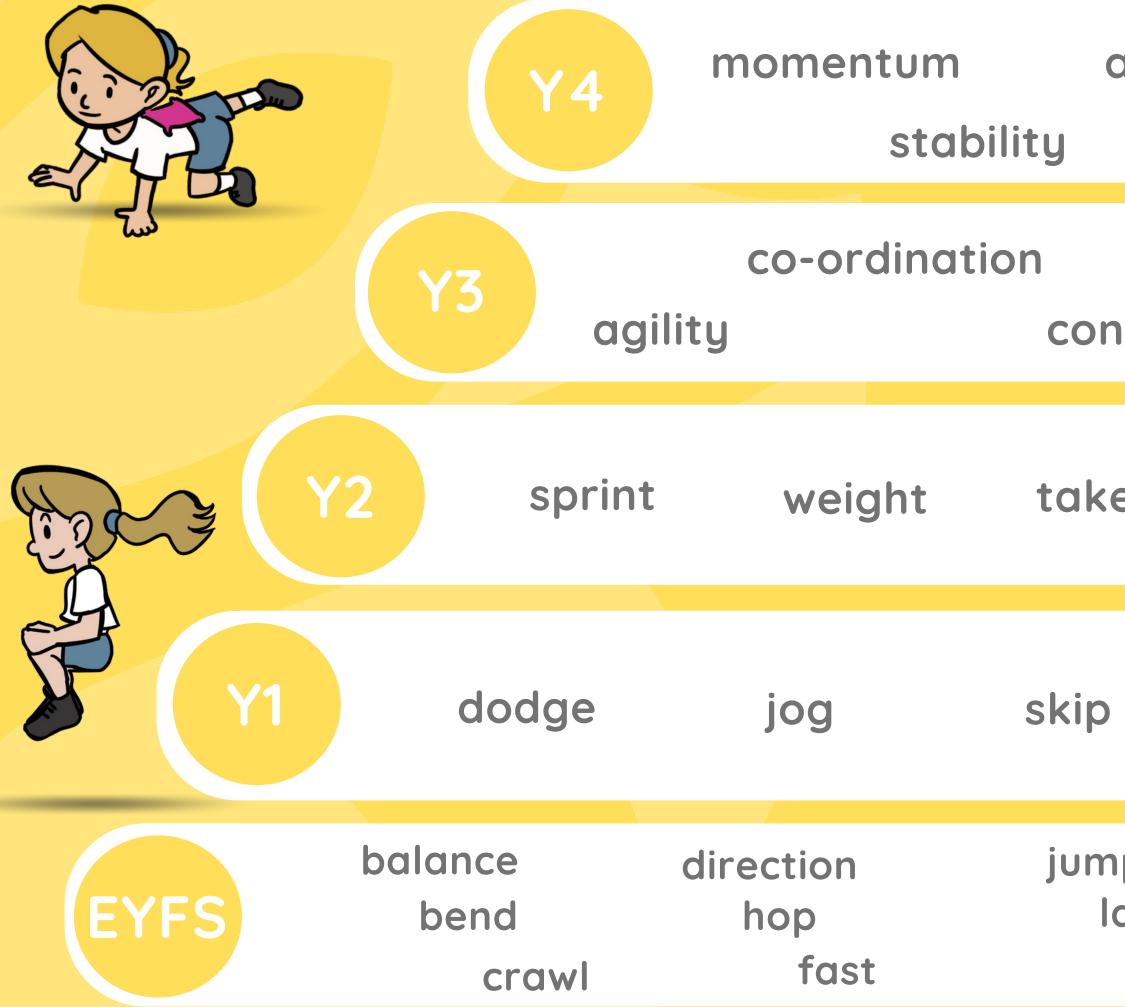
lls				
oressure	react momentu	m	ワジ	
pos: nal best	session tecl accurate	hnique		
eceive	prepare	touch		
track	underarm	control		
rtner roll	ready score	run t throw	arget	

Get Set 4		locab	ulary Dance	Pyramid		
Get Set 4 Education		6 aestheti ins express	piration	frame mood style rehearse stimulus		
	Y5	choreograph choreograph	collaborati ny genre		ion	J
State	Y4 flow	and reaction order	phrase performance	represent	thm structure	
HR	r3 canon	explore	extend fe	formatio eedback	interact	
Y2	dynamics expre	match	ning mirroring	perform speed	unison cre	eate
Y1	balance beat	copy	l fast	level pathway	pose	timing
EYFS action count	direction ts finish pos	high sition	move low	shape quickly	space slowly	travel start position

Get Set 4				ary Pyr itness	amid		
Education		Y6	analyse rhythm	engage abdonimals	calves quadriceps	The second s	
		Y5	drive con measure	sistent pe motivate	rsevere s power	stable	
	Y	4 rec	ord accelerate	react deceler	static rate	dynamic	
	Y3	agility co	contro -ordination	l sto progress	amina streng	technique th	
	Y2	sprint	speed	steady	time	tired	
Y	active bro		calm exercise heal		nory mood	muscles bones quie	strong ck
EYFS	balance bend copy	fast hold hop	jump land run	safely slow squeeze	still space e trave		 Gymnastics Fundamentals



Fundame





ntals			
acceler	ate reo decelerate	act	
ntrol	rhythm te	echnique	
e off	hurdle	speed	
	swing	ready position	
np land rules	run safely slide	slow space stop	travel

Get Set 4	Vocabular Gymn		d	
Education				
	decide extension canon mirroring cartwheel observe asymmetrical	performance syr	stable mmetrical chronisation	
Y4	oridge inverted pe fludily momentu	erform shoulder s m rotation sta	stand wrist grip Ibility	
Y3 body t Contro		anding position patch tak	point ke off	
Y2 link	pathway pike	e sequence	straddle	tuck
Y1 action	control dir	ection le	evel	speed
EYFS around copy balance bend	land old over jump rock	roll shape squeeze	star still straigh	through t travel



Vocabulary Pyramid

Invasion Games

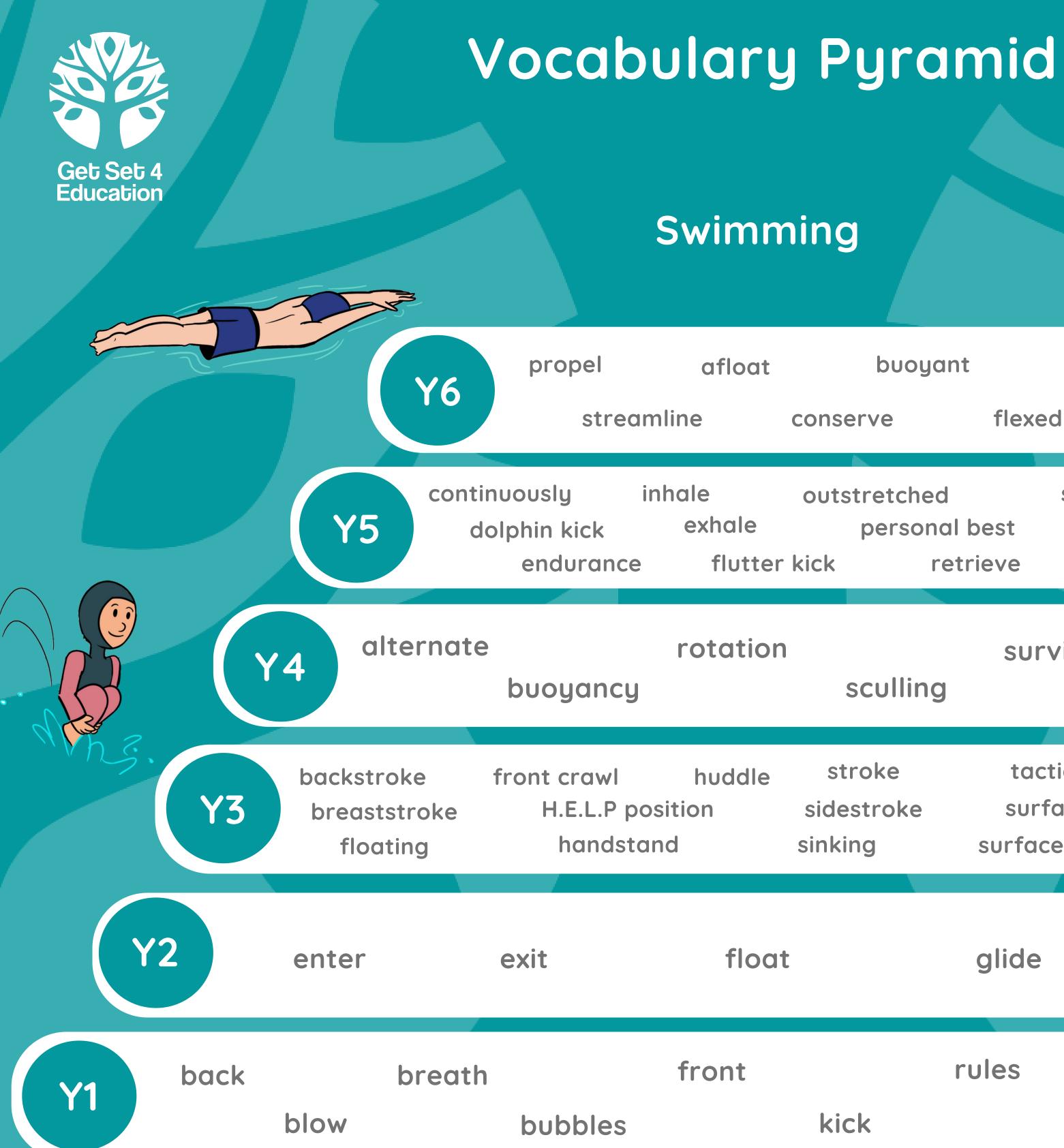
Geo Seo 4 Education	Y6 consecutive dictate appropriate ball side turnover transition abide consistently contest draw assess
	Y5 angle close down drive situation ball carrier create sportsmanship barrier dominant maintain support rebound
	Y4decision limit denypressure delay gainprotect obstruct optioncushion opposing momentumsupporting accelerate
	3 accurate invasion opposition receiver tournament communicate offside pitch referee control intercept tackle court teamwork umpire onside technique
Crie VIII Y2	goalkeeperopponentdefendattackpossessionsendshootteammatetacticreceive
Y1	attacker goal mark defender track dodge Sending and Receiving
pass EYFS team safely	pacecatchdirectiondribblepartnerruleskickrunpathscorejumpaimhrowstopbouncepointslandlosewin

Set Set 4Education		Jary Pyram nd Wall Games	nid	
	Y6 prepare placeme recover		abide footwork	
	Y5 dominant adjust grip serve baseline	e create communicate	non-dominant groundstroke	
	Y4 alternate extend contact red backhand contro	ceiver co-operative re	swing eflect compete tactic react	
Y3	competition cooperation cooperation	trap re	rally oppositio eturn Sending and	
	gainst quickly	recieve		
Y1 ne	et ready position track	k racket undera	3rm Sendin	g and Receiving
EYFS safely space thro	catch points stop direction ow run scor		hit win target	Ball SkillsFundamentalsGames

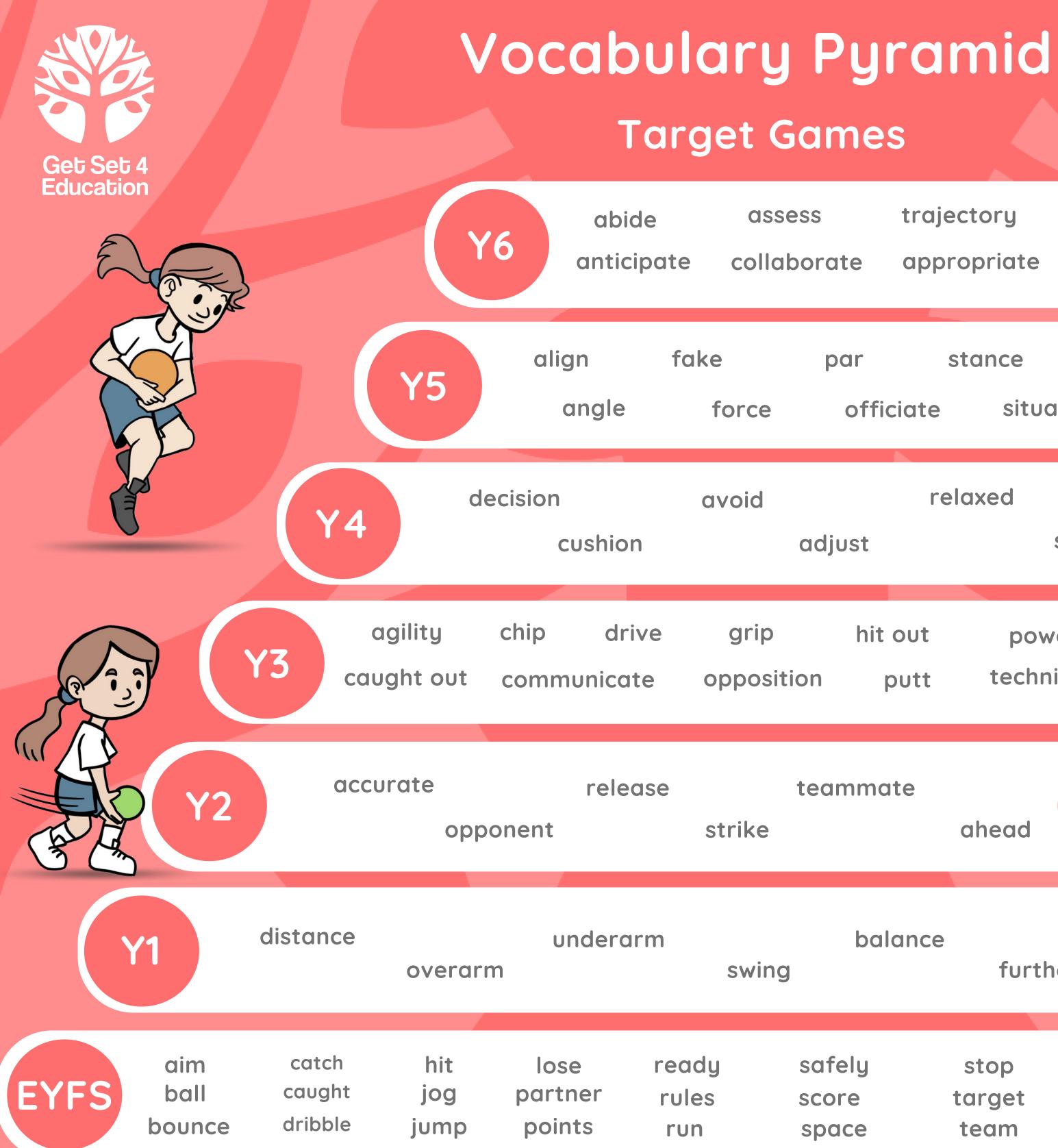
Get Set 4		Vocabu	Iary Py OAA	ramid		
Get Set 4 Education		Y6 adhere co approach		clusive location		
	Y	cardinal points compromis concis	e negot	verbal iate visua		
	Y4	key	eader reflect	role orientate	navigate	
W JE	Y3 collabord co	ite discuss mpass honest	interrupt course	route tactics symbol	teamwork trust	
Y2		support map	commun	icate include	Team Building	
Y1	co-operate share	instructions lead	listen plan	challenge talk	Team Build	ding
EYFS backw		ds path rtner rules	safely score	sideways space	stop team • Game	duction to PE es



consecutive appropriate collaborate	
g barrier stance situation backing up	
limit cushion etrieve compete	
strike tournament wicket arrier technique umpire	
stump tactics	5
ready position arm track out underarm Sending and Receiving	
jump aim land lose rtner rules win • Ball Skills • Fundamentals • Games	



buoyant onserve	motio flexed	on Recent	
outstretched personal b ick retri	sync	sault chronised	
sculling	survival	submerge	
stroke sidestroke sinking	tactics surface surface dive	technique treading water water safety	
	glide	pull	
ru kick	ules sa	splash fely	travel



ames			TE P
	ectory propriate		
par officiate	stance situatio	n	The second secon
re adjust	elaxed sup	oport	
hit out ion putt	power technique	tactic e tourname	nt
teammate	ahead	Sending and F	Receiving
balance	further	Sending	and Receiving
safely score space	stop target team	throw win	 Ball Skills Fundamentals Games

Get Set 4		Vocabular Yo	y Pyram ga	id	NV VIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII
Education		collaborate saluto		pand	
	Y5	·	inhale transition	concentrate exhale	
	Y4 g	gratitude wellbeing	notice stable	lengthen e	
Y3	contro	ol mindi link	fulness relax	extend	
V2	strength	flexibili	ty create	choose per	rform
Y1	feel br	streto reath	ch pose	focus	listen
EYFS balance bend	copy hold	fast slow safely space	shape sque ce still	eze stop straight	FundamentalsGymnastics